# ST. XAVIER'S INSTITUTE OF EDUCATION A.Y.2021-2022

## S.Y.B.Ed

## **SEMESTER IV**

## **ACTION PLAN: DEVELOPING LEARNING**

## **RESOURCES**

### NAME OF THE STUDENT: ANJALI RAY

**ROLL NO.: 37** 

**PEDAGOGY: ENGLISH** 

#### **TOPIC: GRAMMAR GAME (NOUNS, ADJECTIVE,**

#### VERB) STD: 6TH

I.	Name of the Learning Resources:	Grammar Game
II.	Learning Resource Plan	

Sr no	COMPONENT	DETAILS
1	Content	The learning resources is called as 'Grammar game of Noun, Verb and Adjective' This game is divided into two parts: One is spinning the wheel to get the topic (Noun, Adjective, Verb or two of them or all three) and the second part is using the words picked from the available options under the topic the learner got by spinning the wheel and writing a sentence using the word on the handmade Whiteboard. The greater number of correct sentences a player is able to write wins the game as every right sentence carries 5 to 15 points each.
2	Topic name	Grammar- Noun, Adjective and Verb
3	Instructional Objectives	Remembering The Pupil <ul> <li>Recalls the definition and use of nouns</li> <li>Recalls the definition and use of verb - Recalls the definition and use of adjective</li> <li>Wnderstanding</li> <li>explains the position of noun in a sentence</li> <li>explains the position of verb in a sentence</li> <li>explains the position of verb in a sentence</li> <li>cxplains the position of verb in a sentence</li> <li>cxplains the position of verb in a sentence</li> </ul>

			nour - Devel posit	s to create new is, verbs and a ops the unders ion of parts of ence	standing of
4	Details of res	Durce	that has two learning re Verb. Nour of speech to form the kr speaking c game (lear spinning w self-made. written on spin it and on it. The p towards the resource the holders that and Verb w and kept. A spinning w pick up the seeing the out, they h them and sentence is ranging be process is also. The	o parts in it. T source is Nour n, Adjective, v hat is very imp nowledge of w orrect sentence ning resource) wheel and a wh The spinning it and the play note down the player is then s e second part of hat is the White thas many No vritten on the i As per the topic word. Whatev have to prepare write on the w correct the playe the second part of the spinning the spin the spinning the spinning the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin the spin t	es. The grammar is having a iteboard both are wheel has topic er is supposed to topic that comes supposed to move of learning eboard and 3 oun, Adjectives ce cream sticks c allotted in the r is supposed to cks without ver word comes e a sentence using hiteboard. If the layer gets points points. The same ne next player essfully get 50
5		L	evels		
	Level 1	List of learning resource	Purpose of using the resources	Details of learning	Activity of the student

Getting a grammar topic through spin wheel	Spin Wheel and Ice cream sticks	Using the spin wheel will eliminate all kind of	The player/learn er will recall the definition of	Spinning the wheel noting down the topic that came on the wheel, recalling
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and understandi ng the use of it in a sentence		personal bias of the player/Learn er about any specific grammar topic. It will keep the fun and learning raw and pure	the topic that would come on the spin wheel as it is first step before moving on the level 2.	the definition and use of the given topic. Randomly selecting words under the category.
Level 2 Writing the sentence on the whiteboard with correct spellings	Whiteboard	The whiteboard will provide the opportunity to the player/Learn er of creating their own sentences and writing them out on whiteboard. It will also help the learner practice spellings along with forming sentence.	The player/learn er will use their prior knowledge of grammar to create new sentence and will achieve functional knowledge of grammar in their day-to day life. Also writing will help the learner in practicing spelling and motor skill of writing.	The player/learner is supposed to form a sentence of their own using the noun/verb/adjecti ve that they picked from the available words. The player/learner is then supposed to write it down on the whiteboard and if the answer is right then they will get 10 points.

<mark>6</mark>	Reference	<ul> <li><u>https://www.doodlecraftblog.com/2020/06/how</u> <u>to-make-diy-spinner-prize-wheel.html?m=1</u></li> <li><u>https://youtu.be/6p-B30jEZH8</u></li> <li><u>https://youtu.be/UARoMqtGw4M</u></li> </ul>
7	Reflection	Making this learning resource was a difficult yet enriching process. The idea was basically to create a resource that is not entirely Educational but games based. The initial steps were very difficult as I wasn't Finding ideas as exactly as what I had in my mind. All the reference that were available were of different topics other than mine. After wrecking brain I finally got the idea to refer the basic idea available and make something of my own. So, that's What I did, I combined two different ideas and created one. The first part of my learning resource was to create a spinning wheel with grammar topics written on it such as noun, Adjective, verb, etc. The wheel I decided to make colourful as my target user of the learning resources were kids. The

second part of my learning resource was to create a whiteboard that will be fully functional where the sentences could be written and erased as and when needed. I made the learning resource keeping in mind multiple people participation in mind as the aim was not just to review or refresh the grammar concepts in the mind of the learner but it also aimed to be multi learning in nature. I tried to make the resource keeping in mind co-relation with maths, social skills, writing skills and cognitive enrichment. The main challenge I Faced while making the resources were of getting the materials that were
needed as I wanted to keep the spending to minimum and use the materials that were already present in my home. Most of the materials that were used in making of the learning resource was things available at home but some of the part had the need to buy the exact things which I did. I tried to keep the use of plastic to bare minimum as when the learning resource will be discarded it shouldn't Harm the environment. This was my first time of making such art and craft oriented learning resource and I am not that good at it. Making this learning resource helped me in obtaining the skills of arts as I made lots of mistakes and the next time I make something like this, I know what are the things am not supposed to do it. The making of the Learning resource also helped me in refreshing my grammar knowledge.